

## DT-WERG : Wet Ground – compatible avec :

 3ds max

 Adobe Illustrator

 Adobe Photoshop

 Artlantis R & Studio

 Autodesk Viz

 Carrara 3 - 6

 Cinema4D (V8+above)

 Corel Photo-Paint

 Electric Image

 HyperShot (Bunkspeed)

 Maxwell Render

 modo (Luxology)

 PaintShop Pro

 Plan Design (Nemetschek)

 Accurender

 Adobe InDesign

 Animatek World Builder

 Autodesk Image Studio

 Bryce 1-5

 Cinema4D (V5.2+above)

 Corel Draw

 Corel Ventura

 form.Z

 LightWave3D (V6-V9)

 Maya

 NGrain Producer

 Photoshop CS3 Extended

 Poser 4 - 7

 Adobe Acrobat 3D Toolkit

 Adobe Page Maker

 ArchiCAD

 Autodesk Studio Tools

 Bryce 6

 Cinema4D (V7+above)

 Corel Painter

 Deep Paint 3D

 Houdini

 M-Color (Motive Systems)

 MicroStation V8 XM

 Opticore Studio

 Piranesi

 Pytha V19

 **RELUX Professional**

 **Rhino**

 **Showcase (Autodesk)**

 **Sketchup**

 **Sketchup + VRay**

 **SOFTIMAGE|XSI**

 **solidThinking**

 **Solidworks Photoworks**

 **Spirit 14 and above**

 **Strata CX**

 **Vectorworks 12 and above**

 **Visual Nature Studio**

 **Vue 4 and above**

 **World Construction Set**